

# Mortal Kombat 11 Wiki Guide

## Scorpion

Page Tools

Scorpion in Mortal Kombat 11 (MK11) is one of the fighters and main story characters that you will encounter during the game. This page will contain Scorpion's [Fatalities](#), moves list, Brutalities and other important kombos.



Keep in mind that some of this information may change between the beta and MK11's launch. Click or tap one of the links below to jump to a specific section:

- [Scorpion Fatalities](#)
- [\[./Main\\_Page#MK11's\\_Scorpion\\_Move\\_List MK11's Scorpion Move List\]](#)
- [Scorpion Brutalities](#)
- [Scorpion Cosmetics and Customization Options](#)

# Scorpion's (MK11) Fatalities

**You're Next:** Back, Down, Down, 1 (mid-range)

**Chain Reaction:** Down, Forward, Back, 2 (mid-range)

## Scorpion's (MK11) Move List

MK11's Scorpion move list is broken up into Basic Attacks, Kombo Attacks, Special Moves, and Abilities. See the input kommands below.

Input buttons are listed like this: Button/Xbox/PS4

- 1/X/Square
- 2/Y/Triangle
- 3/A/X
- 4/B/Circle

Other input variations will be added along with their separate move list pages will be added as they're revealed.

If you'd like to see system-specific move lists, click or tap one of the following links:

[Scorpion Move List for Xbox](#)[Scorpion Move List for PS4](#)[Scorpion Move List for PC](#)

## Scorpion's Basic Attacks

Attack Name	Input	Damage	Block Damage	Move Type
Straight Punch	1/X/Square	2.00	0.300	High
Gut Slice	Back + 1/X/Square	3.00	N/A	N/A
Low Jab	Down + 1/X/Square	2.00	0.300	Mid
Specter Strike	2/Y/Triangle	3.00	0.450	High
Rising Cut	Back + 2/Y/Triangle	9.65	N/A	N/A
Rising Spear	Down + 2/Y/Triangle	14.00	2.100	High
Hinge Kick	3/A/X	5.00	0.750	High
Flip Kick	Back + 3/A/X	7.00	1.050	Overhead

Flick Kick	Forward + 3/A/X	5.00	0.750	Mid
Side Strike	Down + 3/A/X	1.00	0.150	Low
Step Kick	4/B/Circle	7.00	1.050	High
Scorpion Sting	Back + 4/B/Circle	7.00	1.050	Low
Shin Strike	Forward + 4/B/Circle	3.00	0.450	Low
Quick Kick	Down + 4/B/Circle	3.00	0.450	Low
<b>Jumping Attacks</b>				
Hell Hook	1/X/Square	5.00	0.750	Mid
Straight Stab	2/Y/Triangle	7.00	1.050	Mid
Devil Kick	3/A/X or 4/B/Circle	11.00	1.650	Mid
<b>Quick Jumping Attacks</b>				
Spear Stab	Up, 1/X/Square or Up, 2/Y/Triangle	11.00	1.650	Overhead
Corckscrew Kick	Up, 3/A/X or Up, 4/B/Circle	11.00	1.650	Overhead
<b>Getup Attacks</b>				
Rising Blade	Up + 2/Y/Triangle	5.00	0.750	Mid
Spear Slice	Up + 3/A/X	9.00	1.350	Mid
<b>Flawless Block Attacks</b> - Can only be performed after connecting a Flawless Block				
Rising Blade	Up + 2/Y/Triangle	5.00	0.750	Mid

Spear Slice	Up + 3/A/X	9.00	1.350	Mid
<b>Throws</b>				
Toward Throw	LB/L1 + Back or Back + 1/X/Square + 3/A/X	N/A	N/A	N/A
Back Throw	LB/L1 or 1/X/Square + 3/A/X	N/A	N/A	N/A
<b>Roll Escapes</b> - Uses 1 bar of Defensive Meter to perform Away Roll Escape				
Forward Roll Escape	Forward+ LT/L2	N/A	N/A	N/A
Away Roll Escape	Back+ LT/L2	N/A	N/A	N/A
<b>Air Escape</b> - Uses 2 bars of Defensive Meter to perform				
(Air) Breakaway	Down + RT/R2	N/A	N/A	N/A

## Scorpion's Kombo Attacks

Kombo Name	Input	Damage	Block Damage	Move Type
The Damned	1/X/Square, 1/X/Square	3.00	0.450	Mid
Torment	1/X/Square, 1/X/Square, 2/Y/Triangle	7.00	1.150	Mid
Eternal Vengeance	Back + 1/X/Square, 4/B/Circle	3.00	0.450	Low
Haunted	Back + 1/X/Square, 4/B/Circle, 1/X/Square	7.75	1.200	Low
The Killing	Back + 1/X/Square, 4/B/Circle, 3/A/X	5.00	0.750	Mid
Banished	2/Y/Triangle, 1/X/Square	2.00	.300	Mid
Dark Soul	2/Y/Triangle, 1/X/Square, 2/Y/Triangle	5.00	0.750	Mid

Fallen Ashes	Forward + 3/A/X, 4/B/Circle	7.00	1.050	Mid
Inner Demon	Forward + 4/B/Circle, 2/Y/Triangle	3.00	NA	NA
Soulless	Forward + 4/B/Circle, 2/Y/Triangle, 3/A/X	7.00	1.050	Mid

## Special Moves

Move Name	Input	Damage	Block Damage	Move Type
Spear	Back, Forward, 1/X/Square	6.00 Amplified: 3.00	1.250	Mid
Hell Port	Down, Back, 3/A/X	5.00 Amp: 3.00	1.620	Mid
(Air) Hell Port	Down, Back, 3/A/X	5.00	1.620	Mid
<b>Fatal Blow</b>				
Get Over Here	LT/L2 + RT/R2	31.00	N/A	N/A

## Scorpion's Abilities

These are the slottable Abilities available in the customization menu:

- **Hell Flame:** Down, Forward + 1/X/Square - Scorpion heaves a ball of Nether Flame towards the opponent. Hell Flame can be thrown 3 different distances. Amplifying Hell Flame causes multiple explosions.
- **Demon Breath:** Down, Forward + 3/A/X - Scorpion walks towards his opponents spitting fire towards them. Amplifying Demon Breath extends Scorpion's fire breath.
- **Demon Dash:** Back, Forward + 2/Y/Triangle - Scorpion dashes through his opponent grabbing them by the neck punishing them with a fiery burst of Nether Flame. Amplifying Demon Dash does increased damage.
- **Death Spin:** Down, Forward + 4/B/Circle - Scorpion spins his spear around his body causing multi-hitting attack. Amplifying Death Spin does increased damage.
- **Death Spear Kombo: (Must have Death Spin equipped)** Y, X, Y + B - Scorpion can perform two new kombos involving his spear.
- **(Air) Sin Blade:** Down + 2/Y/Triangle - Scorpion can perform an additional Air Attack that utilizes his deadly katana.
- **Burning Spear:** Down, Back, 4/B/Circle - Scorpion ignites his spear, increasing damage on all spear attacks. Amplifying Burning Spear creates a burst of Nether Flame around Scorpion.

- **Misery Blade:** Down, Back, 3/A/X - Scorpion gains a series of new attacks that come from his Misery Blade.
- **Demon Slam:** Down + LB - Scorpion gains a deadly Air Grab. Amplifying Demon Slam does additional damage.
- **Hell Port Cancel:** Hold down OR Hold forward - Scorpion can now cancel out of his hell Port to place him away from his opponent.

## Scorpion's (MK11) Brutalities

Only three of Scorpion's MK11 Brutalities are known. You can find your unlocked Brutalities in the Character kustomization menu under [kosmetics](#).

Brutality	Rarity	Requirement
Ashes	Mortal	Hold Backward + LB/L1 during away throw
Burn	Mythic	Hold 3/A/X during Demon Breath

## Scorpion Gear

Scorpion currently has 15 pieces of [gear](#) he can unlock.  
Ninja Masks

- Furious Demon
- Hanzo's Face of Heated Anger
- Netherrealm Rage
- Path of Fire
- Red Claw Scorpion

### Katana

- Ageru Tsuki Anmo Blade
- Fiery Daito
- Fumio Hasashi's Wrath
- Juzumaru
- Shihozume Katana

### Spear

- Burning Akunin Hell Spear
- Grandmaster's Righteous Fury
- Hellfire Kunai
- Hokkaido Ablaze
- Vengeance Kunai

